

Grants Revision Example

Must note revision # and date of revision, **DO NOT DELETE ANY OF THE ORIGINAL NARRATIVE!**

\$ Amount to line item, added specifically for what

\$ Amount subtracted from line item, originally for what

Double check math (Total in the narrative must match the total cost in each category).

Number, date and use a different color font for each new revision

		(FTE)		Cost	
6300 - Purchased Professional Services	2300,2400,2500,2900 - Support Services (General, School, Central Services, Other)		1.00	\$1,215.00	\$1,215.00
Narrative Description					
Revision 1 - 5.13.16 - Add					
\$1215.00 of funds to be used for registration fees for Scrum Gathering Conference (AGILE) for the BPHS principal as part of the leadership team of Blueprint Education This is from the \$1215.00 of funds to be deleted from external provider, John Miller to train staff and implement systems to utilize AGILE.					
Total for 6300 - Purchased Professional Services					
					\$40,560.12
Total for all other Object Codes					
					\$9,439.88
Total for all Object Codes					
					\$50,000.00
Adjusted Allocation					
					\$50,000.00
Remaining					
					\$0.00

6500 - Other Purchased Services \$973.76

Object Code	Function Code	Project Time (FTE)	Quantity	Salary, Rental, or Unit Cost	Line Item Total
6500 - Other Purchased Services	2300,2400,2500,2900 - Support Services (General, School, Central Services, Other)		1.00	\$973.76	\$973.76
Narrative Description					
Revision 1 - 5.13.16 - Add					
\$973.76 of funds to be added and used for food, lodging and transportation to Scrum gathering (AGILE) for the BPHS principal as part of the leadership team of Blueprint Education. These funds come from \$973.76 of funds to be deleted from external provider, John Miller to train staff and implement systems to utilize AGILE.					
Total for 6500 - Other Purchased Services					
					\$973.76
Total for all other Object Codes					
					\$49,026.24
Total for all Object Codes					
					\$50,000.00
Adjusted Allocation					
					\$50,000.00
Remaining					
					\$0.00

Object Code	Function Code	Project Time (FTE)	Quantity	Salary, Rental, or Unit Cost	Line Item Total
6100 - Salaries	2100,2200,2600,2700 - Support Services (Students, Instr., Operation, Transport.)	3.0	1	\$217,813.66	\$217,813.66
Narrative Description					
<p>2.0 FTE - Behavior Specialist/Counselor/Learning Support Coordinator would be a 10 month position (teacher contract) to support and improve student achievement for all students with emphasis and focus on developing the skills and talents of students of all ability levels, both traditional and nontraditional learners through rigorous learning experiences. They are an emphasis on character development, laughter, and joy, and respect for all diversity. Provide referrals for individual and family counseling to outside and tribal resources, to include intervention and referral for students with alcohol and other drug related problems. These positions will also act as liaison to families, staff and outside tribal agencies. (1 FTE Behavioral Specialist= \$51,600 + .50 FTE Counselor = \$27,936 + .50 FTE Learning Support Coord. = \$28,892.16 for a total of 2.0 FTE= \$108,428.16)</p> <p>1.50 FTE - School Improvement Specialist would be a 12 month position to work with principal on improvement plan as well as help as the Instructional coach and data analysis (1 FTE SIS= \$66,233 & .50 FTE SIS = \$35,172.50 for a total of 1.50 FTE= \$101,405.50)</p>					
<p>Amendment#1 (3/10/16)</p> <p>Professional Development: Outside professional contracted services will come in and do coaching and other PD related activities that align with AVID, UVA and our districts goals/objectives. With the addition of paying teachers to come in during the summer break and working on Curriculum Mapping for core subjects (Reading, Math, Social Studies, and Science)</p> <p>Curriculum Mapping (est. 20 teachers X \$714.50 stipend=\$ 14,290) Estimated cost is \$14,290.</p> <p>Amendment#2 (5/16/16) Reduce Support Services by \$6,310 to move towards 6300/2213 budget</p>					