

Curriculum

(Common Core and other standards)

Relevancy

(What students need in order for them to engage)

CONTENT

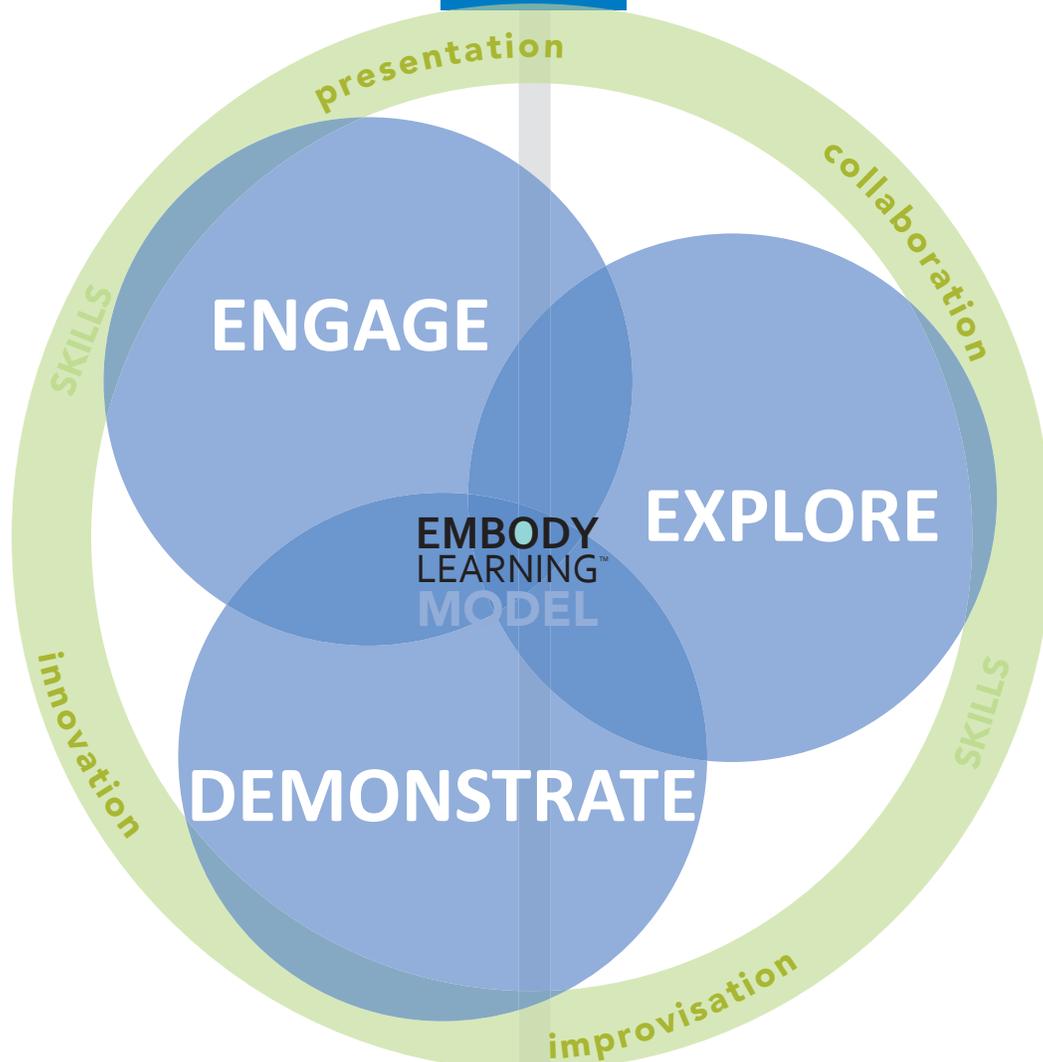
CONNECTION



The practice of arts integration using

**EMBODY
LEARNING™**

ACTION



EMPOWERMENT

Teachers • Students • Community

How

EMBODY LEARNING®

drives the classroom practice of arts integration.

Embodiment Learning is a teaching and learning model in which teachers guide students to:

ENGAGE with any content,
EXPLORE and discover understanding and meaning, and
SHOW learning.

Today Embodiment Learning professional development, mentoring, technical support and materials guide teachers to transform their classroom practice. Soon Embodiment Learning technology will bring the practice to millions of classrooms. Embodiment Learning is the strongest connection between the arts and academic learning.

Embodiment Learning engages students and teachers physically, emotionally, cognitively and socially with any content and concept.

Embodiment Learning has proven easy for teachers to learn quickly, in pre-school through high school classrooms, in engaging students of all socio-economic and language descriptions.

The framework of Embodiment Learning is a set of core and extension strategies that align with any curriculum which enable teachers to pre-assess, teach and post-assess student learning.

Embodiment Learning is an academic game changer

— for most teachers, it changes their practice forever. In Embodiment Learning classrooms:

- Students discover a new, more personal level of engagement in their learning experience.
- Collaboration guides students to shape a culturally-optimal understanding of content.
- Students find the content relevant as they engage through the visceral experience of the Embodiment Learning model.
- The rewards are more than the clear pleasure in the moment of learning, as absenteeism and behavior issues are reduced and student achievement is measurably improved.



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